Wan Yan Keung

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1D Finsbury Park, London, United Kingdom, N4 2LA

PROFILE

Frances Keung is a London-based stop-motion animator specializing in clay animation and character-driven storytelling. With a strong focus on expressive performance and visual communication, she creates emotionally engaging short films that range from playful and humorous to subtle and introspective. Her work highlights nuanced facial animation and physical acting, brought to life through diverse materials and techniques. Frances is passionate about producing imaginative, meaningful content for commercial and creative projects alike.

EXPERIENCE

Director, London Internation Animation Festival , United Kingdom

04/2024 - 06/2022

- Produced a 1-minute clay animation trailer.
- Held the roles of Director and Character Animator.
- Developed leadership skills and stop motion skill

Animator, The Grange, United Kingdom

10/2022 - 11/2022

- Produced a 15-second promotional video for 'The Grange,' a charity supporting individuals with learning disabilities in their pursuit of independent lives.
- Held the roles of Art Director and Character Animator.
- Developed leadership skills and emphasized inclusive values in public outreach efforts.

Animator, VINTAGE, United Kingdom

12/2021 - 02/2022

- Created a 30-second 2D animation of book trailer for 'Tomorrow and Tomorrow and Tomorrow' by Gabrielle Zdelvin, winning third prize.
- Conducted comprehensive research on the novel's background and character profiles. Music incorporation.
- Held the roles of editor, Technical and Environment Animato.
- Developed skills in technical collaboration, pitching, project management, collaboration, and peer learning while working within an animation team of five.

Photographer's Assistant, Women's Square Culture Communication Co., Ltd., China

02/2021 - 07/2021

- Supported studio setup and equipment maintenance.
- Assisted in posing subjects, adjusted lighting, and conducted image post-processing by using Photoshop.
- Managed client interactions, ensuring their comfort and understanding of their vision.
- Contributed to social media management and promotion.

Game Host, Xiao Ju Board Game Studio, China

7/2020 - 12/2020

- Hosted game events, guiding participants and explaining rules and plots.

- Managed role assignment and resolution of issues.
- Collaborated with clients for a high-quality gaming experience.
- Developed social skills, presentation abilities, and problem-solving proficiency.

EDUCATION

Central Saint Martins (University of the Arts London)

MA Character Animation *09/2023-Present*

Kingston University (Kingston School of Art)

BA Illustration Animation *09/2019-06/2023*

SKILLS

- ***Animation:*** Proficient in various animation techniques, including 2D and stop motion animation
- ***Photography:*** Skilled in photography techniques, lighting, and post-processing
- ***Ceramics:*** Experienced in ceramic art and pottery
- ***Software:*** Dragon Frame, Proficient in Adobe Creative Suite (Photoshop, InDesign, Illustrator, Premiere), TV Paint, and Procreate for digital content creation.
- ***Languages:***
    - Chinese Mandarin: Native Proficiency
    - English: Professional Working Proficiency
    - Cantonese: Native Proficiency
    - Korean: Basic Understanding